Procedural Programming - Point-Of-Sale (POS)

Procedural Programming - Smartphones

Functional Programming - Machine learningStudent: ILA, RHEAN SOLIMAN

Course Code: IT6200 / DVE

ACTIVITY **1**

Instruction 0.1 : Search for programs built by the mentioned programming

* Procedural Programming - Point-Of-Sale (POS)
* Object- Oriented Programming - Smartphones
* Functional Programming - Machine learning

Instruction 0.2 : What are the functions of the programs ?

* Point-Of-Sale (POS) - POS terminal generally does the following: Reads the information off a customer's credit or debit card.
* Smartphones Device - a smartphone is a cell phone that allows you to do more than make phone calls and send text messages. Smartphones can browse the Internet and run software programs like a computer.
* Machine Learning - is an application of artificial intelligence (AI) that provides systems the ability to automatically learn and improve from experience without being explicitly programmed.

Instruction 0.3 : What are platforms and languages used to develop ?

* Procedural Programming - BASIC , C , FORTRAN, Java, Pascal
* Object - Oriented Programming - Python, Ruby, Scalla, C++, Smalltalk, Visual Basic
* Functional Programming - Python, Haskell, Clojure